

Level Card                      One-Shot

### Good Footwork

Avoid 1 Attack of Opportunity for any action that would normally invoke one.

Level Card                      One-Shot

### Liar Check

+2 to Sense Motive.  
Must be played before the roll.

Level Card                      One-Shot

### See That?

+2 to Spot check.  
Must be played before the roll.

Level Card                      One-Shot

### Hear That?

+2 to Listen check.  
Must be played before the roll.

Level Card                      One-Shot

### Ready to Rumble

+2 to Initiative.  
Must be played before the roll.

Level Card                      One-Shot

### Wink, Wink

+2 to Diplomacy check.  
Must be played before the roll.

Level Card                      One-Shot

### Lay of the Land

+2 to Survival check.  
Must be played before the roll.

Level Card                      One-Shot

### Big Whammy

Move one damage die up one step:  
d4→d6→d8→d10→d12

Level Card                      One-Shot

### Distracting Insult

Force enemy to make Concentration check or suffer -2 to next roll they make.

Level Card                      One-Shot

### Superior Tactics

Gain +2 Armor Class versus one enemy.